

Akwolu Innocent Chinweike

Reactjs | NextJS | Typescript | NodeJs

10 Moloko way, Ikeja
Lagos, Nigeria

+234 9166330306
chinweiketwitter@gmail.com
[Github](#)

PROFESSIONAL EXPERIENCE

Frontend Developer Intern

HNGx (HNG Internship, Cohort 12) — *Remote*
Jan 2025 – April 2025

Roles and Responsibilities:

- Worked in a cross-functional Scrum team with designers, developers, PMs, and testers..
- Developed responsive and accessible user interfaces based on designs provided by the UI/UX team using modern frontend technologies.
- Integrated RESTful APIs provided by the backend team to enable dynamic and interactive application features.
- Participated in daily stand-ups, sprint planning, code reviews, and regular team check-ins to ensure alignment and continuous delivery.
- Worked in a collaborative environment, maintaining version control using Git and GitHub, and followed agile best practices

Stack: TypeScript, NextJs, Tailwind CSS

NPLC – Frontend Engineer

Nov 2024

Roles and Responsibilities:

- I translated figma design specifications into high-quality code.
- I worked closely with designers, backend developers and product managers to bring projects to life.
- I handled API requests, ensured proper error handling and fallback mechanisms.
- I collaborated with backend teams to resolve API-related issues.
- I used git to manage my branch codebase effectively.

Stack: TailwindCSS, ReactJs, Redux

EDUCATION

The App Brewery

ALX Software Engineering

Joseph Sarwuan Tarka
University-Makurdi Benue–
B.sc Civil Engineering

Honors: Second Class Hons.
(upper division)

TECH STACK

HTML, CSS, Tailwind CSS,
JavaScript, React.js, Node.js,
Express.js, PostgreSQL,
MongoDB, git, github, Linux

SKILLS

SQL & NoSQL Databases |
Collaborative Development |
Critical Thinking & Problem
Solving | Self-Learning &
Independent Project
Development

Freelance Web Developer

December 2022 - Present

-Building and deploying projects to enhance my web development skills, focusing on creating user-friendly interfaces and high performance applications .

PROJECTS

_printf implementation, - *Team member*

- Partnered with an alx-learner to developing a custom “_printf” function, designed to replicate the behavior of the standard “printf()” function in C.

[printf](#)

Simple_Shell, - *Team member*

- Partnered with a fellow alx-learner to build a basic shell environment that functions like the standard system shells using the C language.

[simple shell](#)

I have more projects that can be found on my [github](#) or my [portfolio](#).